AUGMENTED REALITY IN THE E-COMMERCE SECTOR: A PRIVACY AND CONSTITUTIONAL PERSPECTIVE

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ABSTRACT

The integration of Augmented Reality (AR) in the e-commerce industry has enhanced the consumer experience to an esteemed level by providing cooperative and immersive solutions. This paper aims at exploring the evolution, advantages and challenges of AR in the e-commerce industry with emphasis on the Indian market on privacy of the consumer and legal regulations allowing its use. In this broad context, the study discusses the state of the art in AR, its function in enhancing user interaction and choice. However, AR raises privacy concerns through data collection such as biometrics, surfing patterns, location, present dangers for misuse and breach of trust.

This paper focuses on the privacy risks of AR by breaking it down to its consumer implications and by using two case studies: Zomato and Nykaa. These case studies reflect real-life implementations of AR features and related issues concerning user consent, data transparency, and ethical usage. For instance, AR enhances customers' experience by offering services like visualization of meals or the testing of make-up through digital AR elements; however, it also poses severe risks of data privacy and compliance with the laws. To address these challenges, this paper scrutinizes the legal and constitutional facets of AR within the Indian legal system. It understands the necessity to abide by Articles 14, 19 and 21 of the Indian Constitution which entail equality, freedom and privacy. Currently existing frameworks like Information Technology Act of 2000 and the proposed Digital Personal Data Protection Bill, 2023 have been evaluated in this paper.

In methodology, this study uses a combination of surveys and interviews to understand and analyze consumer perception regarding the present AR-enables features in applications. Finally, it puts forward future prospects for AR while building upon the strong necessity for establishing legal regimes to protect consumer rights and regulation of legislative frameworks in the digital marketplace.

INDEX TERMS

Augmented Reality (AR), E-commerce, Consumer Privacy, Data Protection, Indian Legal Framework, User Consent, Ethical Technology Use

I. INTRODUCTION

Augmented Reality (AR) is how people perceive the real world with digital elements. It combines the real world with virtual elements using technology by means of smartphones, tablets, and other digital devices. To simplify, it is an enhanced and interactive version of a real-world environment achieved through digital elements like sound, effects and advanced technology.

AR has been contributing to the retail and ecommerce world for the last few years. It allows the customers to glance through the product before they make purchase it. Observing a specific sphere like online shopping applications, we can look at Myntra or Zara shopping applications through which their users can get a sense of how that clothing product would suit them, virtually.

To add to it, applications like Nykaa, Zomato, Amazon etc., have in-built AR features where customers can virtually try on beauty products (in Nykaa) and can test the product from the comfort of home. Hence, it is this factor that makes the AR platform so accessible and convenient: a convenience granted by AR platforms, along with that customers get to choose what will suit them without worrying about the reality. Hence, these online platforms satisfy the customers' needs and wants by these AR features. It boosts the consumer's morale and gives him a unique and convenient way to select amongst several products.

AR also enables the users to design according to their needs and preferences; for example, IKEA, Amazon AR, and other sports applications make the customers view and feel how it would look like in a real environment or for personal usage which in turn allows consumers to have a good look at the product in terms of space, quantity, size etc. By these ways, customers can customize according to their tastes and preferences. AR not only simplifies the work of consumers but also of resellers because it saves time for both.

The incorporation of Augmented Reality in the ecommerce sector however has its share of disadvantages. The focused targeting includes but are not limited to biometric information, behavioural data and geographical regions. Insufficient technical data protection policies as well as unauthorized sharing of this data and its cyber usage increases the vulnerabilities to data misuse, theft and manipulation. There is therefore, need for comprehensive data protection frameworks, clear opt in protocols and raised security measures to protect the consumers.

II. RESEARCH QUESTION AND RATIONALE

"How does the collection of sensitive personal data by the means of AR technology in India's ecommerce sector align with constitutional privacy protections and impact consumer trust?"

Augmented Reality is growing exponentially in India, especially in e-commerce sectors that rely on collecting sensitive and personal data—like biometrics, preferences, and geolocation. Such proliferating technologies and applications safeguard secrecy while also having critical risks of data misapplication and leakages of secret information.

Besides privacy protection, consumer trust is also a crucial element which is the confidence a consumer has in the safety of their personal information. Trust is an essential factor for the consumers as it leads to brand loyalty and increases the goodwill of a company. In this sector, people are bound to share their data for the immersive experience. Although the experience is mesmerizing, but it also exacerbates privacy risks suffered by hacking, phishing, malware, insider threats, etc.

Though, Augmented Reality offers transformative opportunities in this sector, it must also address its privacy and security challenges. AR systems often lack mechanisms to inform consumers about data collection, usage, and access, making data vulnerable to unauthorized sources. Consumers in the majority are unaware that their sensitive data, such as location, biometric information, or behavioural patterns, are being shared with or stolen by third parties.

The problem with that is the specific laws governing this haven't yet appeared to safeguard concerns about AR technology in terms of private information. India's constitution grants the right to privacy, but the practical deployment of these rights in concerns about fast-changing applications with AR remains far from crystal clear. Such a difference needs to be bridged in the interest of the balance of innovation and the basic rights.

This research fills the lacuna in legal scholarship that would take into account the intersection of AR technologies, privacy rights, and constitutional law. It, therefore, makes peculiar the problem raised by AR in challenging data collection makes the research helpful to understand the new technological threat to privacy as well.

III. LITERATURE REVIEW

3.1 OVERVIEW OF AR

The concept of Augmented Reality (AR) began as early as 1957 when Morton Heilig developed the Sensorama, an early effort to augmented reality through multisensory experiences, though without computer control. In 1968, Ivan Sutherland developed the first head-mounted display, "The Sword of Damocles". Further experiments continued, and in 1990, Thomas P. Caudell coined the term "Augmented Reality", making it a revolutionary technological tool.

If we look into the e-commerce sector, AR has played a huge role in reshaping how consumers engage with products and brands making the experience beyond just browsing. It has given consumers the access to virtually try on the products, be it clothing, cosmetics or accessory. This is done by body mapping and face recognition. This feature scans the user's face and body to identify features such as body shape, eyes, nose, lips, then this data is used to impose it on the consumer like applying cosmetics (trying different colours and shades of lipstick, eyeshadow, etc).

Other instances can be the 'Nike Fit' feature where it scans the user's feet and recommends a perfect shoe size for the user and also the 'Zara' AR feature which allows the users to take a look at how a particular clothing material would look them. Thereby offering a better sense of the product and help consumers engage in product visualization. Here people can visualize the products in the physical environment by scanning places. For instance, the IKEA's AR feature allows users to place true-to-scale 3D models of IKEA products in their respective homes. It provides a realistic preview of how items would fit and look in their space; this shows how AR has transformed the e-commerce field by personalized, engaging and interactive experiences.

Privacy concerns are another critical issue, as AR technologies collect sensitive consumer data such biometrics and location. There as is also limited awareness among the consumers and limited access to AR-enabled devices in some regions, which inhibit its wide adoption. AR is dramatically changing the e-commerce industry from the ground up, changing its face by promising better experiences and subsequent sales increases. Though problems like cost and concerns over privacy do exist, redefining online shopping potentially makes AR an important and integral part of the future e-commerce sector.

3.2 PRIVACY CONCERNS

Augmented Reality (AR) in the e-commerce sector makes the customer experience magnificent by allowing virtual try-ons, product visualizations, and other such interactive features which also lead to the invasion of users' privacy and should be addressed. AR is mostly categorized into four primary areas i.e. extensive data collection, lack of transparency, data security risks, or ethical concerns.

AR collects huge amounts of data to deliver personalized and immersive experiences, like biometric data in the landmark Puttaswamy case. It captures facial dimensions, scans iris and the emotional expressions of individuals. Such sensitive information poses high risks if not protected adequately.

Several AR applications fail to inform users clearly about the amount and extent of data that is being used. For instance, a virtual try-on app might not only track the facial or body expressions of an individual but also the surroundings around them without their explicit consent. This lack of transparency erodes trust leaving users with uncertainty and ambiguity. These large-scale methods of data collection by AR technologies makes them a primary target for cyber-attacks. For example, if biometric data is collected, then the password cannot be changed and sensitive information could be leaked in no time. Similarly, if location is being shared to any third party, there are unimaginable things that can happen like stalking, identity thefts, threats and what not.

Additionally, in India, there are no strong privacy laws that address AR-specific concerns. We are yet to address the growing AR technologies. This lack of strong laws allows companies to take advantage of loopholes. AR platforms often destroy important information about how they collect, use, and share user data in lengthy, complex, and through unclear terms and conditions. This makes it difficult and perplexing for users to give informed consent, and so they are unable to raise questions about whether the use of their data is truly voluntary or coerced.

Observing these ethical concerns and taking privacy of the users into consideration, regulatory bodies must evolve to include AR-specific privacy rules and regulations, ensuring that software developers and regulators are held accountable for the ethical handling of user data.

3.3 CASE STUDIES

A) ZOMATO

Founded originally as FoodieBay, in 2010, by Deepinder Goyal and Pankaj Chaddah, the firm was rechristened into a global food-tech leader. The company certainly has rewritten the book of India's food delivery industry, but its sustainability would depend upon three factors, namely: competition, regulatory challenges, and the expectations of its stakeholders. Apart from entering food delivery, Zomato diversified its business into grocery delivery and hyper-local services. The diversification and extension have enhanced market presence. Currently, the company is engaged in operational activities such as food delivery, restaurant reviews, online order processing, dining services and other such related services.

Several technologies were released in the year 2018, including an Augmented Reality (AR) feature which enhances user experience. This is the feature that enables users to focus their smartphone cameras on a chosen location to take actual images of any meal they would like to have in a virtual environment. It offers the convenience of its tool application to users, which makes it easier for them to make informed decisions about and having a more interactive ordering engagement with the system, but significant concerns arise about data security and personal privacy rights while using AR concepts. The data is captured from the camera image captures, GPS location data, and browsing records along with other irrelevant information.

This means that the AR may still access the camera to take photos of facial expressions of those people who have not consented to it, or even track GPS location despite having disabled the application, hence violating one's rights to privacy. There are also more nefarious and unethical tactics by developers to siphon user information often without the user's conscious awareness. This makes the situation worse for privacy. The data collected is often used insidiously to nudge user behaviour, with targeted ads that mirror users' eating habits, preferences, and locations popping up in their feeds. This speaks to users as if they are being manipulated. These are some few examples that may require establishing do's and dont's ethics plus legislations on the utilisation of augmented reality within delivery applications of food products. Such methods applied to general marketing and classification of products in the foodstuff also need to be embraced by corporations selling food online.

B) NYKAA

One of the major standouts for one of India's leading beauty and wellness electronic commerce speciality platforms that boasts an in-house development team for technology products with ModiFace, a virtual try-on platform that gives consumers a hands-free test, powered by ARs, to change the face of shopping into the future through in-line integration and online applications; customers can imagine exactly how that new eye shadow or makeup will work.

ModiFace developed by L'Oréal integrated with Nykaa, is an app with a base of innovative AR technology so that the virtual try-on seems smooth. ModiFace captures real-time data from a facial profile through the camera of a device and overlays virtual images of cosmetic products, and so it produces an exact high-precision digital image reflecting facial contours and skin colour along with lightening conditions. Through ModiFace, Nykaa's adoption of AR has changed the face of e-commerce. Not only that but also better customer experience and a leap in engagement with better customer trust. ModiFace gives Nykaa an early mover advantage when it comes to applying this technology to change beauty buying in India.

ModiFace gathers facial information to provide its AR experience; hence, data privacy and security issues arise. Nykaa must be in line with the protective regulations of data such as India's IT Act or global standards like GDPR by ensuring consumer trust. ModiFace integration gives Nykaa a competitive advantage in India's growing ecommerce beauty market. Offering cutting-edge AR features sets Nykaa apart from the competition, attracting the tech-savvy Gen-Z and Millennials who crave personalized and interactive shopping experiences.

Besides these concerns, ModiFace AR of Nykaa also raises concerns related to the scope of data usage. Although the AR technology gathers facial data and location information, it may collect more data than is necessary for the functionality intended, and therefore it raises concerns related to data minimization and whether all the collected data is really necessary. Besides, biometric information such as facial scanning and emotional identification may be gathered without any consent, hence exposing the users to privacy invasions. The fact that the application continuously tracks consumers' location even when they are not using the application exposes the feature to violating consumer's rights on privacy.

IV. LEGAL AND CONSTITUTIONAL ASPECTS OF AR IN E-COMMERCE

Augmented reality into e-shopping has brought fundamental and significant change towards consumer behaviour while making the overall process more fun and enjoyable with digital purchase of goods. But simultaneously, this new mechanism has opened up a highly important problem about the matter of privacy. Article 21 of the Indian Constitution recognizes this right, and law development tends to follow the pattern introduced by such advanced high technology apparatus like augmented reality.

4.1 CONSTITUTIONAL BACKGROUND OF PRIVACY

i) Right to Privacy under Article 21:

In the K.S. Puttaswamy vs. Union of India (2017), the Supreme Court of India recognized right to privacy as a fundamental right under Article 21. It stated that the right to privacy involves protection of the people from unauthorised use of personal data. It involves the right to information and also incorporates information not to be used by others. Information they collect might be biometric, behavioural or location-based data, which most applications do.

ii) Article 19(1)(a): Freedom of speech and expression:

Therefore, privacy rights go in line with freedom of speech in the sense that, augmented reality applications collect information regarding individuals and later use and share that information without users' explicit consent for profiling and advertising and other such malpractices.

iii) Article 14 Right to Equality:

For instance, data exploitation in an AR-based system would be considered a violation of Article 14 because it involves unequal treatment and profiling constructed about particular people on the basis of discriminatory data usage.

4.2 LEGAL FRAMEWORKS GOVERNING PRIVACY IN INDIA

i) Information Technology Act, 2000:

<u>Section 43A</u>: It imposes duties on the entities handling personal data of the people. It mandates those entities to implement appropriate security measures for protection of the sensitive data.

<u>Section 72A</u>: It prohibits unauthorized transfer of confidential information in the interest of avoiding exploitation of users' data and imposes penalties for the same.

ii) IT Rules, 2011:

It defines data in terms of sensitivity and its various types such as biometric and financial information which is used in data processing. It is thus imperative in nature and requires explicit consent for data collection and disclosure, especially concerning the Augmented Reality (AR) applications.

iii) Consumer Protection Act of 2019:

It prohibits unfair trade practices. That is, it eliminates deceitful advertisement and inappropriate management of consumer information. Legal action and measures can be taken against corporations collecting data either through deceptive practice or without proper authorization and consent of the consumers.

iv) Digital Personal Data Protection Bill, 2023:

The bill which got passed in the Parliament recently will create expansive rights of privacy that find its root from data minimization principles, the purpose limitation principle, and the consent principle. Rules for legal treatment of data also have a precise punishment system in place for contravening the rules.

4.3 INTERNATIONAL PRIVACY FRAMEWORKS

i) General Data Protection Regulation:

AR applications can track behavioural data of the individuals which is highly sensitive. To combat

these issues, many countries and unions are coming up with legislations and frameworks. The General Data Protection Regulation (GDPR) is a European Union legislation which primary aim is to regulate how sensitive and personal data is collected and further processed in Augmented Reality (AR) domains. India data privacy law will be similar to the GDPR as it will demand clear data practices. Also, AR platforms dealing with sensitive data would surely require the right to be forgotten. Indian AR developers trading and bargaining data with international customers will fall under the ambit of GDPR. Other such provisions will be included in these frameworks for protecting the user's personal data.

ii) California Consumer Privacy Act:

It was enacted in 2018. It has defined the rights of the users and has an option of withdrawal of consent by any person for collecting data, which subsequently strengthens privacy for augmented realities. Its main purpose is to safeguard the consumers and enhance their privacy rights.

4.4 LEGAL AND REGULATORY RECOMMENDATIONS FOR CHANGE

a) Augmented Reality: Regulations related to user consent, limits of data collection, and clarity in the augmentation of user information within augmented reality applications.

b) Privacy Audits: Periodic examination of the privacy safeguards for all platforms of augmented reality in accordance with Section 43A of the Information Technology Act. The mechanism of self-certification should also be implemented in such a manner that AR platforms are respecting the privacy laws and ethics.

c) Consumer Awareness: Awareness drives should be conducted for informing people about their rights toward privacy and judicious use of technology in relation with this field (AR).

d) Policies: The developers, lawyers, and policymakers should be called on board to evaluate, formulate and implement plans and policies, thereby protecting the consumer's privacy and their personal data.

V. METHODOLOGY AND OBSERVATION

5.1 INTERVIEW ANALYSIS

An interview was conducted of the consumers who have experienced AR on various platforms. The interpretation has been done based on the cumulative responses received from the interviewees, by taking the majority answers into consideration fort the analysis.

Interviewer 1 – Upasana Hans Interviewer 2 – Ziaa Jain

Interviewee 1 – Vilas Jain Interviewee 2 – Bhavna Jain Interviewee 3 – Sakshi Hans Interviewee 4 – Sunil Hans

Mode of interview - Online (Google Meet) Duration - 30 mins

The interpretation has been done based on the cumulative answers taking the majority responses of the AR users.

Question-Wise Analysis of Interview

Question 1: Have you heard about Augmented Reality (AR)?

Lastly, implementation of AR to Indian online shopping shall be done innovatively along with safeguarding the customers' privacy. Thus, India may strengthen its e-commerce infrastructure as a protective base that respects consumer rights and instils public confidence in the AR-lead ecommerce environment by holding its people to the best industry practices.

Responses: Mostly yes.

<u>Analysis</u>: The response indicates the basic awareness of AR technology among the users. This suggests that AR is not a niche concept but has achieved sufficient visibility and adaptability in society, through various means like social media, education, or other popular e-commerce applications. The general awareness serves as a foundation for the acceptance and integration of AR tools into daily life.

Question 2: What AR apps, tools, or games have you used so far?

Responses:

- Google (showing displays of animals and plants)
- Zomato (display of dishes from the particular restaurant)
- Nykaa (the virtual try-on feature for beauty products, for example - lipstick)
- IKEA (furniture displayed by the means of AR)

<u>Analysis</u>: The users have interacted with AR technology for both educational (Google's AR features) and functional (Zomato's AR dish visualization) purposes. This highlights two key uses of AR:

Educational: AR enhances learning and growth by offering immersive and interactive experiences, as seen with Google's integration of AR for animals and plants.

Functional/Commercial Use: Zomato's use of AR to display dishes illustrates AR's ability to enhance user experience in commercial applications and online platforms.

This response showcases the versatility of AR across domains, suggesting that its utility is driving user engagement and adoption. Nykaa (virtual makeup try-on feature) and IKEA (furniture visualization feature) highlight additional practical applications of AR beyond what the respondents mentioned. We can see that people have mostly focused on the e-commerce areas to attain the experience since its booming in development and many companies are adopting it.

Question 3: How do you feel about these apps collecting your sensitive and personal data like biometrics, location, etc?

<u>Responses</u>: It is necessary for them to collect the data to work, but privacy breaches are concerning. As long as personal data is not shared, it is acceptable by them.

<u>Analysis</u>: These responses reflect a pragmatic view on data collection. The user understands that certain data is essential for AR's functionality however, emphasis is made on the importance of data privacy and security. Key insights include that users are willing to share their data as long as it is used with authenticity and solely for those specific purposes.

The mention of privacy issues by every user breaches indicate a latent concern rather than the manifest function about misuse or unauthorized sharing of data. This underscores the need for AR developers to adopt robust data protection measures and clean privacy policies.

Question 4: Do you think that our government needs to establish new laws specifically addressing AR technology?

<u>Responses</u>: Mostly yes.

<u>Analysis</u>: The user's agreement reflects a recognition of the unique challenges posed by AR technology, including data privacy, ethical considerations, and societal impacts.

The consumers expect governments to proactively address the implications of emerging technologies like AR through tailored legal frameworks. This response suggests that users are concerned about potential misuse or unforeseen consequences of AR and view regulation as a means of safeguarding societal interests. The response also implies public trust in the government's role to responsible ensure innovation in technology especially in the field of AR.

Hence, we can analyse that most people do use and enjoy the immersive experience of the Augmented Reality (AR) platforms, although they are concerned about their privacy being infringed or being shared to third parties. On the other hand, if they do not share access of their information to these platforms then they won't be experience it. Thus, guidelines and regulations need to be introduced and the government needs to address these rising era of technological innovations by lawful means in order to safeguard the rights of the citizens, thereby protecting their privacy.

5.2 SURVEY ANALYSIS

A survey was conducted and 117 responses were received by consumers from diverse backgrounds. Based on that, an analysis has been done to get a picture of the implications of AR in the field of ecommerce.

Question 1: What is your age group?



Based on the survey results the majority of the respondents (53.3%) fall in the youth of our population which is between 18 to 24 years of age. This shows that the youth of our country is more familiar and used-to with the new technologies. This suggests that there is potential for AR in e-commerce to appeal to a wider audience beyond the 18-24 age group.





The results highlight that 50% of the respondents shop online daily, 23.3% shop online weekly, 20% shop online monthly and 6.7 % shop online rarely or never. This shows that online platforms are a common use for the people since its growing exponentially. Basically, it suggests that online shopping is likely to grow more in future and people are going to become more acquainted with online platforms and be tech-savvy by relying on technology as it is more convenient.

Question 3: Have you ever used Augmented Reality (AR) for shopping or browsing products online (e.g., virtual try-ons, 3D product previews)?



This shows that a large number of people are familiar with AR platforms (i.e., 83.3%) which implies that the consumption patterns of the users are more inclined towards online shopping and since most of the purchasing is done online, the consumers have experienced AR features which enables them to share their review about it.

Question 4: Which of the following AR features have you used while shopping online? (Select all that apply)



The majority of the population have used product visualization (70%) and 360- degree product views (60%) which implies that the consumers have experienced these AR-enabled features. This suggests that AR technologies can thus boost the morale and satisfaction of the consumers by enhancing these AR elements. Many apps such as IKEA and Nykaa has these virtual AR features where the consumer can actually get an idea of the product when they receive it. For instance, a consumer who wants to buy a couch from IKEA can place the couch by the means of AR technology and they can then decide whether it suits their house or not. AR-driven environments are rapidly growing thus enriching the customer's experience while posing threats to privacy as well.

Question 5: Did the AR application ask for access to any personal information or device features (e.g., camera, location, contacts)



The analysis shows that 76.7% people have agreed upon the fact that AR applications ask for access because it is necessary for them to collect the user's data in order to enable them a good experience. For instance, Zomato app asks for their personal sensitive data such as mobile number, location and their name. Likewise, IKEA and Myntra do the same because it is necessary for them to make the AR experience of standard quality.

Question 6: How comfortable are you with sharing the following types of data while using AR applications for shopping?



The responses shows that around 43.3% are somewhat comfortable and 40% are not comfortable because they are scared of their data being shared to other parties or being sold to the 3rd party because we can see that this generation is more concerned about their data because sometimes what happens is that, when we talk about something on call or by other means, the data automatically appears on our social media platforms through advertisements. So people are scared to share their data because many unforeseen events could take place by them being unaware about it. Thus, the people are both conscious and cautious about it.

Question 7: Have you ever been concerned about your privacy while using AR in retail or e-commerce?



The data shows that 90% of consumers have responded with a yes which means they are concerned about their privacy. For instance, for Myntra, we can see that there are try on features available so there is a risk of capturing not only the individual but the surroundings around him and using that data and his location, matters concerning privacy arise.

Similarly, if we see Zomato, when we point out to the table for the dishes to appear, more than the required area is covered which is very unusual and inappropriate but on the other hand, we need this feature to enhance our experience. We can see similar observations and thus the user's privacy is compromised by these means.

Question 8: If yes, what specific privacy concerns do you have while using AR shopping apps? (Select all that apply)



The analysis shows that most of the people are concerned with the unauthorised access to their personal information because it can be used not only for the manifest use but also for the latent use as well. One of the reasons is because people gain black money by selling and transferring it to third parties or on dark web and by doing unauthorised acts like ethical hacking, using their data for advertising or profiling, insider trading and other such malpractices.

Question 9: Would you support a dedicated law or policy framework specifically addressing the privacy rights of AR users?



We can see that the majority of people (73.3%) have agreed upon that government should bring new laws since there are no specific laws related to the AR arena of technology. The Government should come up with frameworks to adapt to the

changing needs of the society in order to maintain democracy in the country.

The right to privacy of an individual is of utmost importance. In any circumstances, the privacy of the individual should not be compromised. Specific provisions and measures should be introduced by the Government on this matter before things go haywire. Lastly, the government should also take into consideration the international legal frameworks and establish laws which are in accordance with them.

VI. RESEARCH GAP

While new initiatives and progress has been made in the scope of augmented reality (AR) in alignment with the e-commerce sector, there remain noteworthy gaps that demand for further examination especially concerning consumer's privacy and the AR elements and features.

KEY AREAS

Privacy- Specific Legal Frameworks:

Despite the enactment of various legislations such as the Digital Personal Data Protection Act, 2023 and the Information Technology Act, 2000, there is absence of legal frameworks and regulations specifically pertaining to AR in India. The challenges posed by AR are not addressed by the existing functioning laws. Challenges could be regarding data processing, biometric tracking and other such risks posed by AR. International frameworks such as GDPR encompass almost all the necessary guidelines however, their bearing in Indian sectors is quite limited.

Consumer Awareness and Consent Mechanisms:

Recent research and studies reveal that the consumers are unaware about how AR platforms

collect, use and process their data. Such applications will most likely chip away at the holistic informational privacy of persons and therefore cause concerns about profiling and surveillance. Due to this, the issue of uninformed consumer consent arises that questions the principles of transparency, autonomy and other such aspects. Since this is a new-born technology and limited research is available, this research paper underscores the need for effective methods and solutions regarding data privacy policies and protection of consumers within these AR-driven environments.

Ethical and Psychological Impacts:

The ethical challenges of AR in the e-commerce sector are not restricted to privacy concerns but expands to issues such as manipulation of individual preferences, psychographic profiling and other such behavioural insights. These practices raise ethical guestions about the effects of these AR scenarios and whether technology advancements be prevented should bv boundaries or not. Additionally, these intriguing technologies are impacting the consumer's loyalty and trust from a psychological point of view. Significant research is needed to understand the vulnerability of AR and lack of ethical guidelines exacerbate these challenges.

Technological Challenges:

AR platforms often meet with technical restraints, involving susceptibility to different modes of encryption, data storage and processing abilities. These issues pose an inclination towards the operating of the AR features, thereby highlighting the compromise of consumer's security of data. Inappropriate consumer consent, unauthorized access, phishing and hacking, along with sensitive information pertaining to geolocation and biometrics publish as severe threats to the society. Another challenge is ensuring uniformity across different platforms. Many AR applications in order to ensure same standard and quality performance face barriers such as hardware and malware issues, lack of standardization and other such limitations which may lead to widespread leakage of sensitive information.

Sector-Specific Insights:

Case studies discussed earlier in this paper (Zomato and Nykaa) are illustrative of useful information although such examples still remain within the ambit of specific industries and do not generalize the broader implications for AR technology. Sectors like real-estate, online education and healthcare have begun adopting AR, but their immense challenges and opportunities yet remain unexplored.

Comparing the implications of AR on consumer behaviour, data privacy, and trust across a variety of sectors will be vital to developing industryspecific best practices and adapting regulatory frameworks for diverse applications. This would help in getting a more holistic view of the economic and operational impacts of AR.

VII. FUTURE SCOPE OF STUDY

- Further research in this field can supplement to drafting legal frameworks that specifically address the issues of AR in the Indian scenario. While considering all the aspects including international laws such as GDPR and the local, economic and cultural shades of our existing market standards, alignment should be maintained by implementing robust guidelines.
- There should be technological innovations and which work on exploring advanced

technologies such as blockchain for data security and AI could be used for real-time privacy management which will enhance the safety of AR platforms and prevent risk of breaches.

- Studies that could assess the psychological and behavioural impacts of consumers can provide a detail insight and could be helpful for creating trustworthy platforms which are user friendly. Comparative analyses can be conducted to interpret AR's impact on various sectors (home décor, beauty, etc) to identify and tailor best industry practices.
- Lastly, research can investigate the synergy between AR and emerging technologies such as Internet of Things (IOT) and 5G. this integration can enhance AR's functionality, enabling faster dataprocessing and enabling new avenues for innovative use cases in e-commerce.

By addressing these research gaps and pursuing the proposed future conditions, stakeholders can foster a more secure, ethically sound, and consumer-centric AR based ecosystem within the e-commerce domain.

VIII. CONCLUSION

The integration of Augmented Reality (AR) into ecommerce has undoubtedly revolutionized the consumer experience, offering interactive mechanisms for the consumers satisfaction, thereby enhancing the scenario of online shopping. Through AR, users can try on products and get an estimate about it. It has undeniably transfigured the modern arena of online shopping platforms. This has not only dramatically altered the consumer satisfaction but has also further stimulated technological innovations in the market.

However, the widespread adoption of AR has also raised severe concerns regarding privacy, unethical hacking, selling and transferring of data and other such unlawful and illegal practices. Since it is new, lack of authenticity and transparency lies as the bedrock of these problems. There are no laws framed yet which specifically deal with this technology. Current legal frameworks in India, although address data protection in general, but they do not specifically cater to the distinctive challenges posed by AR. This highlights the acute need to dedicate regulations to these new-born technologies before sufficient time has passed.

Case studies of companies like Zomato and Nykaa illustrate both the potential and pitfalls of AR technology in e-commerce. We observed that these companies have inserted elements of AR in their online applications to enrich the consumer's experience while also exemplifying privacy and ethical concerns. These concerns need to be addressed to assure the consumer of safety of their sensitive data.

To ensure use of AR by ethical and moral means, several steps must be taken. These involve establishing legal frameworks which contains specific provisions of AR, conducting awareness programmes and drives to educate the consumers about these rising technologies, ensuring regular checks and balances (such as privacy audits) and other such helpful initiatives. These initiatives should focus on protecting consumer rights without stifling innovation. In conclusion, while AR offers a diverse range of opportunities for the e-commerce sector, it is high time that the unique challenges offered by AR are addressed. By introducing reforms and measures, a secure and consumer-centric AR environment could be created that balances technological variations with privacy protection.



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